



EAST SURREY DISTRICT SCOUTS

Colditz Night Hike Exercise 10/11 March 2018

RULES

In an emergency call the Hike Co-ordinator 07546 248840 or the District Commissioner 07851 001940

1. Teams must consist of between **4-7 persons** and must include at least one adult (with the exception of explorer teams). **All adults taking part in the activity must hold a current scouting DBS.**
2. Teams to depart between **9.30 – 11.30 pm**. The time that each team is “dropped-off” at their start point will be noted, confirmed with the team and considered as their start time. The time allowed for completion of this activity is 4 ½ hours. If you have not reached the finish within this time, you should continue to walk to the next checkpoint, with your torches switched on, hi-viz on and wait at the checkpoint until you are collected. **DO NOT** hide from cars.
3. The team must stay together and follow the route check points in the correct order. The team will **gain 20 points** for each correct checkpoint that is signed using your team name which must be legible.
4. The team will **gain 30 points** for reaching the finish point within **4 ½ hrs** and will gain further bonuses of **10pts** for every full **20 minutes** should they finish earlier. Your start and finish time will be recorded.
5. Each team **MUST** clearly mark each check point visited with their team name. Teams not doing so clearly will not provide sufficient information for a score to be calculated.
6. If one member of the team is caught, the entire team must surrender. Once a team is caught, they can be held for a maximum of **5 minutes**, and will **lose 10 points**.
7. The team must identify themselves correctly by their code name, and allow their score sheet to be marked. The team will **lose 20 points** if this sheet is not handed in at the end of the exercise. Teams refusing to hand over their sheet may be disqualified from the exercise.
8. Each team will be required to take a selfie at some point during the exercise at a time of their choosing. This should include each member of the team and will be used as a tie breaker in the event of a tie. The selfie will be judged by a nominated impartial leader who will grade the selfies in order of originality and entertainment value. The decision of the adjudicating official will be final in this event. “SMILE”
9. A team may not be caught by the same car/search party, more than once in a 45 minute period.
10. If a team is caught or sighted in an area where it is impractical to avoid detection, "a blind eye" will be turned. i.e. A bridge or a built-up area. It is not permitted to trespass on persons' private property. (remember this is supposed to be a fun event, any over enthusiastic searcher may be asked to return to base)
11. A team may not be caught within 50 metres of a checkpoint.



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12. In the interests of safety, a team may not join with another team.
13. Any team found not to be hiding from cars (i.e. walking along the road) without good reason, will be removed from the competition.
14. Observe the Country Code. Respect other people's property.
15. Any actions or behaviour of participants (teams or searchers) considered not to be in keeping with the Scouting Movement, will lose points, and may lead to disqualification or removal from the exercise.

A BREACH OF THE ABOVE RULES WILL DISQUALIFY THE TEAM NOT JUST AN
INDIVIDUAL

Any incidents of 1st Aid must be reported to the nominated 1st Aider on return to base. **Please remember safety is paramount.**

Make sure that any cars that stop are involved in the exercise before approaching, if you are in any doubt, do not approach. You will have an emergency phone number to call.

If you have not reached the finish by your finish time, continue to walk to the next checkpoint, with your torches switched on. DO NOT hide from cars.

Remember it is a game, and all games are better played by the rules!

Emergencies

If any team member is hurt or cannot continue:

- 1) **STOP** – do not hide, switch torches on
- 2) **GET SAFE, STAY SAFE** – get to the side of the road; if possible get into shelter out of the wind or rain
- 3) **STAY TOGETHER – DO NOT SPLIT UP**
- 4) **CALL FOR HELP** Use your mobiles to call either 999 **as necessary** and then call the
Hike Co-ordinator 07546 248840 or the
District Commissioner 07851 001940
- 5) **KEEP WARM** Put on all available extra clothing, eat extra food, and put the injured person in a survival bag as appropriate